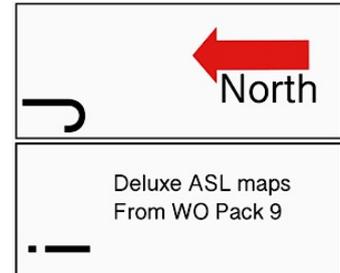


Clearing the neighbourhood



11th November 1942 - Stalingrad. Having cleared the Barrikady Factory District, the Germans intended their final push to cut through the Lower Settlement to reach the west bank of the Volga. The centre sector of the attack had to break into the Soviet defences that were based around houses 66, 67, 73 and 74. The attack opened in the early morning, with both sides tenaciously fighting for several hours.

This is a mash-up scenario designed for Starter Kit 1, with the ASL Deluxe city boards from the ASL Winter Offensive Pack 9, 2018 set.



Victory Conditions. Each of the 9 building hexes on board 'i' on the east side of the road running iA3 to iO3 and immediately adjacent to it, are initially controlled by the Soviet player. At the end of the scenario, the player that controls at least 6 out of those 9 buildings is the winner. Any other result is a draw.

GAME TURN	1 ☾	2 ☾	3	4 -#1 BD	5
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Soviet forces set up first. German forces move first.

See page two for the Order-of-Battle.

Special Rules.

The attack started in the early hours. Turns one and two are subject to poor light. The flamethrower has a **maximum** range of 1 hex, everything else has a **maximum** range of 2 hexes. All movement allowances are reduced by 2 MF. Restrictions last for two turns only.

Ammunition shortages and high rates of fire were starting to tell. All breakdown numbers of SW's are reduced by #1 from the start of turn 4 onwards.

The tenacity of the Soviet force considering their decimated numbers, surprised the Germans. In the rally phase of each Soviet turn, Soviet units can attempt to self rally two units rather than the usual one unit.

Ignore the walled hexsides, unless owners of Beyond the Beaches module want to treat the hedge rule as pertaining to walls, in which case the walls have a TEM of +2 (not cumulative with the hex terrain).

The two wooden buildings (B1 / C1 and G1) are treated as being of stone construction.

Outcome. After hours of fighting and limited success, the Germans were eventually thrown back by a counter-attack in the afternoon. Two days later, the action would be re-run.

German Forces.

Elements of 577th Infantry Regiment and 336th Pioneer Battalion. [ELR: 3]
Setup in **all** of the building hexes west of and adjacent to road iA3 to iO3.

2-4-7	MMG	4-6-7	LMG	5-4-8	Demo Charge	Flame-thrower	Leader 8-1	Leader 9-2
2	2	10	3	4	2	1	3	1

Soviet Forces.

Elements of 344th Infantry Regiment. [ELR: 4]
Setup in **all** of the building hexes east of and adjacent to road iA3 to iO3.

4-4-7	5-2-7	4-5-8	2-4-8	LMG	MMG	Leader 9-1	Leader 8-1	Leader 8-0
5	3	1	2	2	1	1	1	2